

Kirk Henderson

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IMAGING CONSULTANT – WRITER - DIRECTOR

Experienced professional working within a broad spectrum of the arts including feature films, television, games and advertising. Versed in motion graphics, keen timing sense, good written and verbal skills, team player, schedule conscious, comfortable in a fast paced environment, goal oriented. Can work in-house or from my studio space, well equipped for pixel and pencil.

Software: Photoshop, After Effects, Illustrator, Final Cut Pro.

INDEPENDENT (2001 – Present)

- 2015 FINN TAYLOR PRODUCTIONS – “UNLEASHED” (feature film)
 - storyboards
- MEKANISM – “SELF/LESS” (feature film)
 - storyboards
- TELLTALE GAMES “TALES FROM THE BORDERLANDS 4” (game)
 - storyboards
- 2013-4 KING BOLDEN LLC – “BOLDEN!” (feature film)
 - key production storyboard artist
- JONATHAN PARKER FILMS – “THE ARCHITECT” (feature film)
 - conceptual designs
- RAZMATAZZ FILMWORKS – “SERPENT” (feature film)
 - storyboards
- TEAK MOTION GRAPHICS - SONY PS4 (game pitches)
 - Storyboards
- BODEGA STUDIOS – NEW YORK LIFE COMMERCIAL
 - storyboard
- AT&T FOUNDRY – “TESLA,” “INMOTION,” “PGA”
 - presentation artwork
- TUACAHN CENTER FOR THE ARTS – “STARLIGHT EXPRESS”
 - storyboards and stage layouts
- 2012 ZYNGA – BATTLE DRAGONS (game)
 - character and environmental concepts
- SPYPOST – “NBC SUNDAY NIGHT FOOTBALL” SHOW OPEN
 - storyboards for animatics
- TUACAHN CENTER FOR THE ARTS – DISNEY’S “ALADDIN 3D”
 - storyboards and stage layouts
- INVISION - SPECIAL OLYMPICS, EMC² (webcasts)
 - storyboard artist
- UBISOFT - ASSASSIN 3 (game)
 - storyboard artist
- 2011 LIGHTSTREAM ANIMATION - “MILES ACROSS THE SEA” (PBS TV series)
 - episode production storyboard artist
- SPOOKY COOL LABS - “THE WIZARD OF OZ” (game)
 - character design concepts
- CURIOUS PICTURES - “EUREKA” (SYFY Channel TV series)
 - storyboards – visual concepts
- MICROSOFT – SLATE (webcast)
 - illustrations

- BISHOP CUBES (toy product)
- motion graphics
- 2010 “HEMINGWAY & GELLHORN” (feature film)
- motion graphics, storyboards
- IWIN INC. - JEWEL QUEST MYSTERIES 3 (online game)
- art direction (iWin Games)
- 2009 SEGA STUDIOS - IRON MAN 2 (game)
- motion graphics - storyboard animatics - visual concepts - art direction
- KIDFLIX GLOBAL - KIDFLIX (film distribution company)
- art direction - motion graphics - animation for animated company logo

KIRK HENDERSON – Imaging Consultant – Writer – Director

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- 2008 PRANKSTER ENTERTAINMENT - “THE PRANKSTER” (feature film)
- art direction - motion graphics - animation
- PARKER FILMS, INC - “UNTITLED” (feature film)
- mattes – composites - rotoscope - wire removal
- 2007 SECRET LEVEL - IRON MAN (game) / GOLDEN AXE (game)
- motion graphics - storyboard animatics - art direction - film editing
- RHYTHM & HUES - FERRARI THEME PARK (theme park for Dubai)
- visual concepts - storyboards
- 2006 ELEMENT FX – “INVINCIBLE” (feature film)
- visual concepts
- KAIBRIDGE GAMES - SAVE THE DINOS (game)
- art direction - visual concepts - animation
- 2005 STEVE BECK – “JOURNEY TO THE CENTER OF THE EARTH” (feature film)
- visual concepts
- UNIVERSAL ORLANDO - HARRY POTTER THEME PARK (theme park)
- visual concepts
- 2003-4 WALT DISNEY / HOTYBOY PICTURES – “THE WILD” (feature film)
- pitch concepts - environmental visual concepts - storyboards
- 2002 ELECTRONIC ARTS - TIGER WOODS PGA TOUR 2003 (game)
- visual concepts
- ELECTRONIC ARTS - JAMES BOND: NIGHT FLIGHT (game)
- visual concepts - storyboards
- 2001 PARKER FILMS, INC – “BARTLEBY” (feature film)
- digital mattes – composites - motion graphics - visual concepts – storyboards

INDUSTRIAL LIGHT AND MAGIC (1998 – 2001)

ART DEPARTMENT - VISUAL CONCEPTS / ART DIRECTION / STORYBOARDS

STAR WARS EPISODE II ATTACK OF THE CLONES, MINORITY REPORT, PETER PAN, HARRY POTTER AND THE SORCERER’S STONE, PERFECT STORM, SPACE COWBOYS, GALAXY QUEST, MAGNOLIA, THE MUMMY

FILM PRODUCTIONS, WRITTEN AND PUBLISHED WORKS

HOLLYWOOD v. BEAUTY – just completed historical manuscript about 6 Hollywood movie actresses

THE VISAGE – 22 min. short film, international award winner, currently airing on the ShortsHD Network - writer, director

ORPHAN SCORES – article series published in *music from the movies*, UK

LOOKING AT HAMMER'S PHANTOM WITH TWO EYES – In depth analysis
of film published in *midnight marquee*, U.S.
CAT AND MOUSE – 5 min. animated short film for feature film "FLICKS"
Director - United Film/Colossal Pictures
VENUS – 5 min. animated short film – Honorable Mention SF Intl Film Festival
\$1.75 – 5 min. short film – Best Short film Virgin Islands Film Festival

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EARLIER WORK

LUCASFILM LTD - "EWOKS AND DROIDS" (video release)
art direction - design for title sequence
LUCASFILM LTD – "TIGER TALES" (video series)
art direction – animated title sequence
CRYSTAL DYNAMICS - GEX (game)
Visual concepts - level graphics – animation
TOEJAM & EARL PRODUCTIONS - ORLY'S DRAW A STORY (CD ROM game)
art direction – UI design – animation – story development for Broderbund game
SEGA OF AMERICA – DINOMIGHT (game)
art direction - visual concepts – animation
LUCASFILM LTD - "ALL NEW EWOKS" (animated TV series 1986-87)
production design
COLOSSAL PICTURES (1980-86)
art direction on many in-house productions for such clients as FRANCIS COPPOLA, MTV,
PEPSI MIRINDA, LEVI-STRAUSS and DIET COKE
UNITED FILMS / COLOSSAL PICTURES - "FLICKS" (feature film)
art direction - direction - design of many sequences for this feature including: "CAT AND
MOUSE" (short animated film) - "FLICKS" OPENING TITLE SEQUENCE and VARIOUS
ANIMATED SEGMENTS used throughout film

EDUCATION

SAN FRANCISCO STATE UNIVERSITY 1972 - film
DIABLO VALLEY COLLEGE, Pleasant Hill, CA 1970 – fine arts

References

Susan Tatsuno, Director, Artist Management at Pixar Animation (510) 752-3650

Kirk Henderson is an absolute joy to work with! He is a powerhouse creatively, brings a wealth of production experience to the table, and strives to support and enhance any Director's vision. Kirk is a clear and thoughtful communicator, is extremely organized (management dream), and has a tireless work ethic. Kirk is a great asset to any team. Hire him!

Stephen Weston, Director, Sega Studios stephenbweston@hotmail.com

Kirk brings a wealth of professional experience to the creative process which he

combines with his meticulous eye for detail and solid execution to make him an excellent addition to any production team. Working with Kirk was a treat.

Steve Beck, Director at Industrial Light + Magic (415) 455-9375

Kirk has a keen eye, plus a penchant for the original. A great artist, he's adept at nearly every level of the creative process. Great results, personable, high integrity.

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George Merkert, Executive Producer, Sony Pictures Imageworks (415) 601-5256

Kirk is one of my all time favorite animation designer/directors to work with. Not only are his design and story ideas clever and funny, working with him is both inspiring and fun. Also, once the designs are set he works like an enthusiastic sled dog to execute. I'd hitch him to my sled again anytime.

Robert Caruso, Executive Producer, Just Happy Inc (415) 457-4688

As a director at ILM's commercial division I had the pleasure of working with Kirk Henderson on several occasions. Whether it was conceptual design or storyboarding, Kirk always had a super attitude and consistently brought an exceptional contribution to the varied assignments. We have recently collaborated again storyboarding a commercial project and it has rekindled my respect for his professionalism and talent. I would highly recommend Kirk for conceptual design or storyboarding for your next project.

Carl Willat, CEO at Carl's Fine Films (415) 596-8100

Kirk is always my first choice for a concept or storyboard artist. Because he's also worked as a director and animator he understands how to design for animation or live action that will work great on the big or small screen. I really appreciate his thorough professionalism and the creativity he has brought to each project we've worked together on.

Rick LeCompte, Editor at Rick LeCompte Editing (415) 638-0176

Kirk has been a friend and a tremendously talented colleague. He has done great work from traditional cell animation to character design to digital compositing. His storyboards and matte paintings are beautiful and precise. In addition to his art skills, Kirk is a writer/director and an expert on film music scoring. His wide

range of talents makes him someone who contributes hugely to each project, and I always look forward to working with him. He's also a walking encyclopedia of film history and a totally great guy. You can't go wrong.